

#### Board-level testing and IEEE1149.x Boundary Scan standard

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- Board level testing challenges
- Fault modeling at board level (digital)
- Test generation for interconnect faults
- IEEE 1149.1 Boundary Scan Standard
- Application of Boundary Scan



### Industrial approach to board test

- Visual inspection
- Optical/x-ray inspection
- Smoke test ;-)
- Power distribution test
- Structural test

   in-circuit test (ICT)
   Boundary Scan (BS)
   Test Processors/Cores (BIST)

   Functional test (FT)



#### The test access problem...

# Limited access (nail probing) for test, measurement, diagnostics





#### Test Access: Past and Present

- Past: test access was a problem
- Present: good test access by Boundary Scan combined with AOI, Functional Test, Flying Probe, etc.





### The Challenge of Board Testing



#### Tested chips placed on board

Interconnects and soldering to be actually tested at board-level!





#### **Modeling of Interconnect Faults**

#### Net-level defect types and models

- Short faults
- Open faults
- Delay faults
- Noise/crosstalk
- Ground bounce

static behavior

dynamic behavior







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Possible shorts: bond wire, leg, solder, interconnect Shorts are usually modeled as wired-AND, wired-OR faults



### **Open Faults**

#### Misplaced bond wire



#### Misplaced component

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#### Possible opens: bond wire, leg, solder, interconnect

Opens usually behave like stuck-at or delay faults



#### Tri-state connections

Main difference between logic circuits and board-level systems is the way the components are connected.

Typical board-level interconnect uses tri-state logic: logic-0, logic-1, and "high impedance" (switched off) state. Common notation: 0,1,Z.

There are special "enable" signals that control this additional state of the I/O pins.



#### Tri-state connections



SX.

- Nets with several drivers
- Nets with bi-directional pins



#### Tri-state net structure





#### Specific faults in tri-state nets

Driver faults --stuck-driving fault --stuck-not-driving fault --stuck-at fault Net opens --stuck-at fault (0 or 1) --delay fault Net shorts

- -zero dominance
  - wired AND (mutual 0-dom.)
- -one dominance
  - wired OR (mutual 1-dom.)
- -net dominance
  - strong driver fault



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### Consider a simple example...

#### ... two circuits, 4 wires, plain topology





#### Test generation for interconnect faults

#### ... two circuits, 4 wires, plain topology



Opens usually behave like stuck-at or delay faults Shorts are usually modeled as wired-AND or wired-OR



#### The Counting Sequence 🥃



Kautz showed in 1974 that a sufficient condition to detect any pair of short circuited nets was that the serial codes (STV) must be unique for all nets. Therefore the test length is  $\lceil \log_2(N) \rceil$ 



### The Modified Counting Sequence



Some of the observed error responses are allowed or correct codes.

*How to improve the diagnosis?* 

All 0-s and all 1-s are forbidden STV codes because of open faults. Therefore the final test length is  $log_2(N+2)$  This method was proposed in 1982 by Goel & McMahon



#### The True/Complement Code



To improve the diagnostic resolution Wagner proposed the True/Complement Code in 1987. The test length became equal  $2 \log_2(N)$ 



#### The True/Complement Code



Important properties of the True/Complement Code are:

- There are equal numbers of 0-s and 1-s upon each line
- Hamming distance between any two code words is at least 2
- Some shorts and opens cannot be distinguished (e.g. n2/n3)<sup>20</sup>



### **Extended True/Complement Code**



Idea: add two bits, that are the same at every STV code word Shorts and stuck-at faults are now *distinguishable* The test length is  $2 \log_2(N) + 2$ 



# Summary of TG Methods 👄

	Counting	Modified		Extonded	Walking	LaMa
	Counting	Moumeu	mue/compi.	Extended	waiking	Lairia
	000 001 010 011 100 101 110	001 010 011 100 101 110	111 000 110 001 101 010 100 011 011 100 010 101 001 110	01 111 000 01 110 001 01 101 010 01 100 011 01 011 100 01 010 101 01 001 110	1000000 0100000 0010000 00010000 00001000 0000100 00000100	00001 00100 00111 01010 01101 10001
	111		000 111	01 000 111	00000001	
Length	<b>□ log</b> <sub>2</sub> (N)	<mark>log₂(N+2)</mark>	2	2 [log <sub>2</sub> (N)]+2	Ν	[log <sub>2</sub> (3N+2)]
Example (N=10000)	14	14	28	30	10000	15
Hamming distance	1	1	2	2	2	2
Defects	Shorts	Shorts Opens	Shorts Opens /Delays/	Shorts Opens Delays	Shorts Opens /Delays/	Shorts Opens
Diagnostic Properties	Bad	Bad	Good	Very Good	Very Good	Very Good



### More complex case: branching nets





### Additional rules for branching nets

- Every driver on the net should at least once drive low and at least once drive high
- Every receiver should at least once sense 0 and at least once sense 1
- Two or more drivers on the same net should never drive simultaneously
- One can distinguish between a driver fault and open net by sensing back on a bidirectional pin



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## IEEE 1149.1 Boundary Scan: History

- Early 1980's problem of test access to PCBs via "bed-of-nails" fixture
- Mid 1980's Joint European Test Action Group (JETAG)
- 1986 US companies involved: JETAG -> JTAG
- 1990 JTAG Test Port became a standard [4]:

IEEE Std. 1149.1: Test Access Port and Boundary Scan Architecture comprising serial data channel with a 4/5-pin interface and protocol













#### Defects covered:

driver scan cell, driver amp, bond wire, leg, solder, interconnect, solder, leg, bond wire, driver amp, sensor scan cell







### Boundary Scan basics



For describing Boundary Scan devices BSDL (Boundary Scan Description Language) models are used

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### IEEE 1149.1 Device Architecture





### Typical Boundary Scan Cell (BC\_1)

#### BC\_1 is used both at input and output pins





# **Boundary Scan** Instructions

Instruction	Status
SAMPLE /PRELOAD	Mandatory
EXTEST	Mandatory
BYPASS	Mandatory
IDCODE	Optional
INTEST	Optional
CLAMP	Optional
HIGHZ	Optional
RUNBIST	Optional
USERCODE	Optional



#### SAMPLE/PRELOAD instruction – sample mode



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#### SAMPLE/PRELOAD instruction – preload mode



TDO

TD



#### EXTEST instruction – driving and sensing:



TDO

TD



#### **EXTEST** instruction – shifting



TDO

TD



# **Typical BS Interconnect Test Flow**

BS mode	Test bus actions	Test data manipulations	Test
PRELOAD	IRshift + DRshift	Loading the first test vector to BS register (vector includes control/disable values for other devices on the bus)	Vector 1 loaded
EXTEST	IRshift + DRshift	<ol> <li>Applying vector 1 to the DUT</li> <li>Capturing test responses from DUT in BS reg.</li> <li>Reading back test responses and loading new test vector to BS register</li> </ol>	Vector 1 applied and analyzed
EXTEST	DRshift	<ol> <li>Applying vector 2 to the DUT</li> <li>Capturing test responses from DUT in BS reg.</li> <li>Reading back test responses &amp; and loading new test vector to BS register</li> </ol>	Vector 2 applied and analyzed
EXTEST	DRshift	<ol> <li>Applying vector <i>N</i> to the DUT</li> <li>Capturing test responses from DUT in BS reg.</li> <li>Reading back test responses</li> </ol>	Vector <i>N</i> applied and analyzed

#### Time

N test vectors: (N+1) DRshifts + 2 IRshifts ≈ (N+1) DRshifts



#### **BYPASS** instruction:

Bypasses the corresponding chip using 1-bit register





Similar instructions: CLAMP, HIGHZ



#### **IDCODE instruction:**

Connects the component device identification register serially between TDI and TDO in the Shift-DR TAP controller state

Allows board-level test controller or external tester to read out component ID

Required whenever a JEDEC identification register is included in the design





### Blind Interrogation

#### Default instruction:

- IDCODE (but it is not mandatory)
- BYPASS (if IDCODE is not implemented)
- Default capture bits:
- 0 in BYPASS register
- 1 first bit in IDCODE register
- Example: 0.....10



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#### **TAP Controller** State Diagram



The TAP state diagram has two main branches and two idle states.

Shift IR and Shift DR states are used to insert instructions and test data into the BS device. These are the most important states.

The number of states is exactly 16 (to avoid some undefined states)

TMS signal is used to move through the states



### Boundary Scan in Motion (Demo)



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### **BScan Implementation Rules**

- One or more BSC at each system input or output of on-chip system logic (core logic)
- BSC may be connected to chip-internal signals
- No BSC on:
  - TAP pins (TCK, TMS, TDI, TDO, TRST)
  - Compliance Enable Pins
  - Non-digital pins (e.g. analog pins, power pins)
- No logic between BSC and I/O pin it is connected to (a buffer is allowed)



### **BScan Implementation Examples**





### Board-level Test using Boundary Scan



Infrastructure test (generated by using BSDL models) Interconnect test (BSDL models + interconnection netlist)



#### Board-level Test using Boundary Scan

#### Infrastructure test Interconnect test

- One needs to specify behavioral models for non-BS components to get acceptable test coverage
- No standard description format exists

#### Additional tasks:

Cluster logic test – semi-automated

**RAM Test** 

External connectors test

LED or display test (can be assisted by a camera/sensor) FLASH test/program/read ID – in-system programming



### Interconnect Test through Clusters

#### **Unidirectional buffer**



#### **Bidirectional buffer**





### Cluster Logic Test (Manual)



#### Cluster's truth table is needed





## RAM / Flash Test



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#### To generate test:

- Specify constraints that will select only one device
- RAM/Flash model in special format that provides description of read/write protocol
- Combination of walking and counting sequences is used



# RAM Test Example

Address 10bit	Data 32 bit
walking 1	counting sequence (true/complement)
000000000	write here something unique
100000000	010101010101010101010101010101010101
010000000	00110011001100110011001100110011
001000000	00001111000011110000111100001111
0001000000	000000011111110000000011111111
0000100000	000000000000000111111111111111111
0000010000	1010101010101010101010101010101010
0000001000	11001100110011001100110011001100
000000100	11110000111100001111000011110000
000000010	1111111100000001111111100000000
000000001	111111111111111000000000000000000000000

### RAM Test Example: detection of shorts

... assuming Wired-AND model

- Any short between address lines will cause writing the corresponding PTV to address 0.
- Any short between data lines will cause writing wrong data to the correct address.
- Shorts between data and address lines need a double-lengths test to generate all 1/0 combinations between a particular address line and data lines. Such shorts will cause writing to address 0.
- Fault detection: read from all involved addresses then read at address 0.



#### ... assuming stuck-at 0 model

- Any s-a-0 at address lines will cause writing the corresponding PTV to address 0.
- Any s-a-0 at data lines will cause writing wrong data to the correct address.
- Fault detection: read from all involved addresses then read at address 0.
- The same procedures can be repeated for stuck-at 1 opens and Wired-OR shorts using complementary test data (walking-0 code).



### **Testing External Connectors**



Only interconnect test will be performed!

The real protocol of external connector is not tested

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#### Boundary Scan Test Development Typical Workflow





### IEEE 1149.1 Summary

Boundary Scan Standard has become absolutely essential:

- No longer possible to test printed circuit boards with bed-of-nails tester
- Not possible to test multi-chip modules at all without it

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- Supports BIST, external testing with Automatic Test Equipment, and boundary scan chain reconfiguration as BIST pattern generator and response compacter
- Now getting widespread usage



#### Boundary Scan – Evolution

1149.4 – Mixed-Signal Test Bus (testing analog signals) 1149.6 – Boundary-Scan Testing of Advanced Digital Networks (testing high speed links) 1149.7 – CJTAG – Compact JTAG (debug) 1149.8.1 – Sensing using capacitive plate P1687 – IJTAG – Internal JTAG (component testing, BIST) 1500 – Embedded Core Test (SoC testing) 1532 – In-System Configuration of Programmable Devices P1581 – Static Component Interconnection Test Protocol and Architecture (memory-to-BS\_chip links testing) 5001 – NEXUS – Global Embedded Processor Debug Interface (SW development, debug, and emulation)



#### New Standards and Their Purposes

- IEEE 1149.7 improved flexibility of the JTAG bus by relaxing topology requirements and by addressing resources; potential data throughput improvements
- IEEE P1149.8.1 improved observability for measurement (from the JTAG standpoint) by implementing a capacitive sensing technology
- IEEE P1149.1-2011 solves signaling issues on the buses by driver initialization procedures
- IEEE P1687 introduces the concept of embedded instrumentation for test application, measurement and diagnosis tasks
- Processor emulation standards (e.g. NEXUS) and solutions – converts a MPU into a test instrument



#### New and Emerging Standards Combined



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### What to look further

#### Leading BScan companies:

- Goepel Electronic (http://www.goepel.com/)
- ASSET Intertech (http://www.asset-intertech.com/)
- JTAG Technologies (http://www.jtag.com/)

#### Training software:

- goJTAG open source project (http://www.goJTAG.com/)
- Trainer 1149 by Testonica Lab (http://www.testonica.com/1149/download)
- Scan Coach by Goepel Electronic (http://www.goepel.com/index.php?id=1418&L=4)
- Scan Educator by Texas Instruments (http://focus.ti.com/docs/toolsw/folders/print/scan\_educator.ht ml)

Literature:

- Kenneth P. Parker, The Boundary-Scan Handbook
- Lecture notes by Ben Bennetts (try googling)